What You Get In Each Curriculum

Videos

Each lesson contains three videos.

First - The main teaching video lesson

Second - Get It, Got, It, Good video game to reinforce the lesson.

Third - Live It video asking kids or students how they "live" the lesson.

Activity Booklet

You can use the activity book pages individually each week or create an entire activity book to handout to each student at the beginning of the series.

Additional Activity Pages

These pages were created for children in grades 1-2. You can use them as handouts, at a learning station or post online for families to download and use.

Artwork

You will receive the series logo and marketing art as well as templates for the Student Handouts and the Family EnterAction Guide.

Coloring Pages

These pages were created for children ages 2 - Kindergarten. Use these as coloring sheets or handouts for your students.

Family EnterAction Guide

The Family EnterAction Guide is provided for you to give one copy to each family at the start of the series. They are geared to help your families focus on what they learned on the weekend and help them apply what they learned throughout the week. Print ready files are included should you want to have the EnterAction Guides printed for your church.

Leader Guides

You will receive detailed information that shows a sample schedule/program flow of the lesson from start to finish. As well as important information for leaders as they facilitate the lesson with kids.

Student Handout

Student handouts are reproducible, foldable handouts that can be given out to each child during the Live It portion of the lesson. They have been designed so that the child is holding this outline while going through the Live It questions. The 1st – 2nd grade handout has been formatted to print on 11" x 17" page and the 3rd – 6th grade handout has been formatted to print on an 8 ½" x 14" page. Students can use these handouts in small group time or large group time depending on how you run your program.

Total Recall

A multimedia PowerPoint style game that can be played after the lesson is shown. Each Total Recall has eight questions that reinforce the lesson that was taught.